

HPISD CURRICULUM
TECHNOLOGY APPLICATIONS, K-2

EST. NUMBER OF DAYS:

UNIT NAME	STRAND 1: CREATIVITY AND INNOVATION	
Unit Overview	<i>The student uses creative thinking and innovative processes to construct knowledge and develop digital products.</i>	
Generalizations/Enduring Understandings	<ul style="list-style-type: none"> ● Audience, format, and purpose are important when creating a product. ● Discovery and exploration are important when creating. ● Adaptation and flexibility during the creative process are necessary to complete products. 	
Concepts	creativity and innovation	
Guiding/Essential Questions	<ul style="list-style-type: none"> ● Can you make something new from what you have already learned? ● Can you use different tools to show your learning? ● Can you learn by exploring technology tools? ● Can you plan and complete activities? ● Can you think about and change your plan to complete your activities? 	
Learning Targets	Performance Levels	Learning Progressions
Formative Assessments		
Summative Assessments		
	TEKS	Specifications
TEKS (Grade Level) / Specifications	<i>(1) The student is expected to:</i> <i>(A) apply prior knowledge to develop new ideas, products, and processes;</i> <i>(B) create original products using a variety of resources;</i>	

	(C) explore virtual environments, simulations, models, and programming languages to enhance learning; (D) create and execute steps to accomplish a task; and (E) evaluate and modify steps to accomplish a task.	
Processes and Skills		
Topics		
Language of Instruction		
State Assessment Connections		
National Assessment Connections		
Resources	http://globaldigitalcitizen.com/21st-century-fluencies/creativity-fluency/ http://www.gifted.uconn.edu/sem/semart13.html Dr. Renzulli	

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UNIT NAME	STRAND 2: COMMUNICATION AND COLLABORATION	
Unit Overview	Communication and collaboration. The student collaborates and communicates both locally and globally using digital tools and resources to reinforce and promote learning.	
Generalizations/Enduring Understandings	<ul style="list-style-type: none"> • Communication and collaboration with peers and experts exists on a local and global level. • We learn about other people and cultures when collaborating. • Audience, format, and purpose are important when collaborating on a project. 	
Concepts	communication, collaboration	
Guiding/Essential Questions	<ul style="list-style-type: none"> • Can you share ideas with your school, community, and world using technology tools? 	

	<ul style="list-style-type: none"> • Can you learn about other cultures by communicating and collaborating with others using technology tools? • Can you make informed decisions about font, color, pictures, and animation to share what you have learned with different groups of people? • Can you save, locate, and apply projects you have made using technology tools? 	
Learning Targets	Performance Levels	Learning Progressions
Formative Assessments		
Summative Assessments		
	TEKS	Specifications
TEKS (Grade Level) / Specifications	<p><i>(2) The student is expected to:</i></p> <p><i>(A) use communication tools that allow for anytime, anywhere access to interact, collaborate, or publish with peers locally and globally;</i></p> <p><i>(B) participate in digital environments to develop cultural understanding by interacting with learners of multiple cultures;</i></p> <p><i>(C) format digital information, including font attributes, color, white space, graphics, and animation, for a defined audience and communication medium; and</i></p> <p><i>(D) select, store, and deliver products using a variety of media, formats, devices, and virtual environments.</i></p>	
Processes and Skills		
Topics		
Language of Instruction		
State Assessment Connections		
National Assessment Connections		
Resources		

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UNIT NAME	STRAND 3: RESEARCH AND INFORMATION FLUENCY	
Unit Overview	Research and information fluency. The student acquires and evaluates digital content.	
Generalizations/Enduring Understandings	<ul style="list-style-type: none"> • People learn new information and find answers to questions using different resources. • Some resources are more appropriate than others for different tasks. 	
Concepts	research and information fluency	
Guiding/Essential Questions	<ul style="list-style-type: none"> • Can you find answers to questions using technology tools? • Can you use technology tools to learn new facts? • Can you decide if facts are useful? 	
Learning Targets	Performance Levels	Learning Progressions
Formative Assessments		
Summative Assessments		
	TEKS	Specifications
TEKS (Grade Level) / Specifications	<p>(3) The student is expected to:</p> <p>(A) use search strategies to access information to guide inquiry;</p> <p>(B) use research skills to build a knowledge base regarding a topic, task, or assignment; and</p> <p>(C) evaluate the usefulness of acquired digital content.</p>	
Processes and Skills		
Topics		
Language of Instruction		
State Assessment Connections		

National Assessment Connections		
Resources		

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UNIT NAME	STRAND 4: CRITICAL THINKING, PROBLEM SOLVING, AND DECISION MAKING	
Unit Overview	Critical thinking, problem solving, and decision making. The student applies critical-thinking skills to solve problems, guide research, and evaluate projects using digital tools and resources.	
Generalizations/Enduring Understandings	<ul style="list-style-type: none"> ● Problems require a plan or solution. ● Design is important to produce the final product. ● Editing and revising your work throughout your project is crucial to the final product. ● It is important to share knowledge and present findings. 	
Concepts	critical thinking, problem solving, decision making	
Guiding/Essential Questions	<ul style="list-style-type: none"> ● Can you share what you know, what you don't know, and what you need to know to solve a problem? ● Can you choose the best technology tool for your activity? ● Can you check your work? ● Can you share what you know using technology tools? 	
Learning Targets	Performance Levels	Learning Progressions
Formative Assessments		
Summative Assessments		
	TEKS	Specifications
TEKS (Grade Level) / Specifications	(4) The student is expected to:	

	<p>(A) identify what is known and unknown and what needs to be known regarding a problem and explain the steps to solve the problem;</p> <p>(B) evaluate the appropriateness of a digital tool to achieve the desired product;</p> <p>(C) evaluate products prior to final submission; and</p> <p>(D) collect, analyze, and represent data using tools such as word processing, spreadsheets, graphic organizers, charts, multimedia, simulations, models, and programming languages.</p>	
Processes and Skills		
Topics		
Language of Instruction		
State Assessment Connections		
National Assessment Connections		
Resources		

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EST. NUMBER OF DAYS:

UNIT NAME	STRAND 5: DIGITAL CITIZENSHIP	
Unit Overview	The student practices safe, responsible, legal, and ethical behavior while using digital tools and resources.	
Generalizations/Enduring Understandings	<ul style="list-style-type: none"> ● Demonstrates honesty and integrity. ● Makes ethical decisions and choices. ● There are special rules for online behavior. ● Guard personal information. ● If I see something inappropriate I will tell an adult. 	
Concepts	digital citizenship	

Guiding/Essential Questions	<ul style="list-style-type: none"> • Can you show that you know how to follow the rules for using technology tools? • Can you follow the rules for copyright and being safe on the internet? • Can you be responsible with programs, words, pictures, sounds, and movies found while using technology tools? • Who can you go to if you find something inappropriate? 	
Learning Targets	Performance Levels	Learning Progressions
	<ul style="list-style-type: none"> • Demonstrates digital classroom rules • Demonstrates internet and computer knowledge • Uses technology safely • Uses citations and copyright rules when appropriate 	<ol style="list-style-type: none"> 1. Digital classroom rules 2. Internet/Computer basics 3. Safety 4. AUP 5. Copyright & Citations
Formative Assessments		
Summative Assessments		
	TEKS	Specifications
TEKS (Grade Level) / Specifications	<p><i>(5) The student is expected to:</i> <i>(A) adhere to acceptable use policies reflecting appropriate behavior in a digital environment;</i> <i>(B) comply with acceptable digital safety rules, fair use guidelines, and copyright laws; and</i> <i>(C) practice the responsible use of digital information regarding intellectual property, including software, text, images, audio, and video.</i></p>	Use appropriate search strategies and citations for copyright rules.
Processes and Skills	<ul style="list-style-type: none"> • Understand responsibilities of AUP • Following digital classroom rules • Getting approval from safe adults • Identifying personal information and safe adults • Knowledge and vocabulary for internet use • Giving credit to other resources • Paraphrasing vs. Plagiarism • Citing work • Using (re-using) search filters for pictures 	
Topics	digital citizenship and safety, AUP, copyright	

Language of Instruction	AUP privacy password digital citizenship netiquette copyright safe adult personal information appropriate/inappropriate paraphrasing plagiarism	
State Assessment Connections		
National Assessment Connections		
Resources	https://www.common sense media.org/ http://www.learning.com/	

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EST. NUMBER OF DAYS:

UNIT NAME	STRAND 6: TECHNOLOGY OPERATIONS AND CONCEPTS	
Unit Overview	Technology operations and concepts. The student demonstrates knowledge and appropriate use of technology systems, concepts, and operations.	
Generalizations/Enduring Understandings	<ul style="list-style-type: none"> • Vocabulary is essential. • Skills are required to complete tasks effectively. 	
Concepts	technology terminology and concepts, file management, keyboarding	
Guiding/Essential Questions	<ul style="list-style-type: none"> • Can you use technology vocabulary correctly? • Can you use the correct technology tool to save, find, organize, and solve problems? • Can you open a program and make, change, print, and save the activities you create? • Can you use tools like the keyboard, mouse, printer, and cloud/drive when using technology? 	

	<ul style="list-style-type: none"> • Can you find keys on the left side of the keyboard with your left hand and right side of the keyboard with your right hand? • Can you use letters, numbers, punctuation, symbols, spacebar, shift, tab, and enter when you type? • Can you find and use the help section while using technology tools? 	
Learning Targets	Performance Levels	Learning Progressions
Formative Assessments		
Summative Assessments		
	TEKS	Specifications
TEKS (Grade Level) / Specifications	<p>(6) <i>The student is expected to:</i></p> <p>(A) <i>use appropriate terminology regarding basic hardware, software applications, programs, networking, virtual environments, and emerging technologies;</i></p> <p>(B) <i>use appropriate digital tools and resources for storage, access, file management, collaboration, and designing solutions to problems;</i></p> <p>(C) <i>perform basic software application functions, including opening an application and creating, modifying, printing, and saving files;</i></p> <p>(D) <i>use a variety of input, output, and storage devices;</i></p> <p>(E) <i>use proper keyboarding techniques such as ergonomically correct hand and body positions appropriate for Kindergarten-Grade 2 learning;</i></p> <p>(F) <i>demonstrate keyboarding techniques for operating the alphabetic, numeric, punctuation, and symbol keys appropriate for Kindergarten-Grade 2 learning; and</i></p> <p>(G) <i>use the help feature online and in applications.</i></p>	
Processes and Skills	<ul style="list-style-type: none"> • Learning and identifying parts of a computer • Knowing the difference between hardware and software • Learning and identifying software features and operating systems • Navigating network tools and files 	

	<ul style="list-style-type: none"> • Understanding logins • Performing basic functions: opening, creating, modifying, printing, saving • Demonstrating proper keyboard techniques • Navigating the internet and demonstrating knowledge of internet processes 	
Topics		
Language of Instruction	<p>Commands: open, save, new, print hardware/software application menu bar: file, view, edit, insert, tools, help tool bar: formatting tools (font, color, size, style), alignment tools (centered, left, right, justified, columns) task bar: Chrome, Windows, Start Menu, folder, system tray minimize maximize close/x out Internet: URL, website, search engine, search box, database, omnibox network drives home screen/home button (iPad) CPU monitor storage devices: flashdrive, cd, dvd, cloud keyboard mouse USB local/network Devices: desktop, laptop, tablet, iPad, chromebook, mobile device keyboarding: home row, letters, numbers, punctuation, symbols, enter, spacebar, tab, Ctrl +Alt+Del, shift Login: username, password</p>	
State Assessment Connections		
National Assessment Connections		
Resources	http://www.learning.com/	

